



Cache Valley Cup 2009 Tournament Rules



All games will be played under FIFA Rules modified by USYSA/UYSAs for youth competition. Each team will play a minimum of three games. Rules regarding conduct of spectators, coaches, and players will be in accordance with FIFA rules and regulations. **NO PROTESTS WILL BE ACCEPTED OR CONSIDERED.**

Eligible Players -

Eligible players are those players whose names appear on the team's roster, not to exceed 18 players, (14 for U10/U11) as signed by the district registrar and presented at check in. Female teams U15-U19 may use their Spring 2009 signed roster from their district registrar. Each team may have five (5) guest players. All coaches must be prepared to provide either a team pass for each player or a tournament only pass. All challenges to eligibility of an opposing player must be registered with the referee prior to the start of the game.

Financial Responsibility -

The tournament officials or any member of the tournament board, District 7, or sponsor will not assume any financial responsibility for any injuries or illnesses occurring during and/or while traveling to or from the Cache Valley Cup tournament. The individual team assumes all financial responsibility.

Pre-Game Check-In -

Coaches must arrive at tournament headquarters at Heritage Park, (2400 S. 800 W.), Nibley at least one hour before their first game is scheduled to begin. All District 7 teams are asked to check in Tuesday, July 14th, from 6:00 - 8:00 PM at tournament headquarters. Teams must report to their scheduled field at least 15 minutes prior to game time. At this time, player equipment will be inspected, tournament passes and verified rosters must be turned over to the referee, and any other necessary instructions will be given. The referee must have the two teams' player passes and verified team roster in his/her possession during the game.

Forfeits -

Teams failing to check-in within ten (10) minutes of their scheduled kick-off time will forfeit the game. All teams must have a minimum of seven (7) players present (5 for U9/U10). Forfeiture shall result in the awarding of eight (8) points to the non-forfeiting team and a deduction of two (2) points from the point total of the forfeiting team. The team winning by forfeit must line up on the field of play and score one goal in the presence of the referee (game score recorded as 1-0 by the referee).

Abandonment -

The results of any game terminated as a consequence of abandonment, defined as misconduct by players, coaches, and/or spectators as called by the referee, shall be based on the score at the time of abandonment. However, at no time shall the non-abandoning team be awarded less than eight (8) points. The abandoning team shall have two (2) points deducted from its point total.

Inclement Weather -

The results of any game terminated as a consequence of inclement weather, as determined solely at the discretion of the referee shall be based on the score at the time of abandonment. However, neither team will be awarded less than five (5) points nor more than eight (8) points.

Home Team -

The home team is the team listed first in the program. Home team must change jerseys in case of color conflicts. The home team also provides the game ball:

Size 4 ball for U-9, U-10, U-11, U-12

Size 5 ball for U-13, U-14, U-16, U-17, U-18

Visiting Team -

The visiting is the second team listed in the program. The visiting team has their choice of jersey color.

Field Maintenance -

There will be trash receptacles at each field. It is the coaches' responsibility to make sure that both sidelines are cleaned up after each game. No alcoholic beverages will be allowed on or near the tournament fields.

Shin Guards -

Shin guards are mandatory for all players in all games. Shin guards will be checked when a team is check-in for their game. Any player violating the shin guard requirement will be cautioned (yellow-carded) and sent off the field until their equipment has been corrected.

Game Duration -

Under 9,10 25 minute halves 5 minute half-time break *

Under 11, 12 30 minute halves 5 minute half-time break *

Under 13, 14 30 minute halves 5 minute half-time break *

Under 15-18 35 minute halves 5 minute half-time break *

*Referees will be instructed to allow all teams a 3-minute water break during the second half of each game, if extreme temperatures exist - as determined by the referee.

Championship Games -

Games will be timed as listed above. If a game is tied at the end of regulation play:

1. For Under 9, 10, 11, and 12 teams there will be up to two five (5) minute overtime periods.

2. For Under 13 - 19 teams there will be up to two ten (10) minute over time periods.

3. If after two overtime periods the score remains tied, the game will be decided by penalty kicks per FIFA Rules.

Substitutions -

With the referee's permission, players may be substituted from the centerline at the following times:

1. Prior to a throw-in your favor
2. Prior to a goal kick by either team
3. After a goal is scored
4. After half-time
5. For an injured player if there is stoppage of the game, one for one
6. For a yellow carded player, with the referee's permission

Substitution players must be on the sideline at the center of the field awaiting the stoppage of play. Players must remain on the sidelines until the player they are replacing has exited the field or the referee allows the substitute player to enter the field.

Scoring -

7. Maximum ten (10) points possible for the winner
8. Six (6) points for a win
9. Three (3) points for a tie
10. Zero (0) points for a loss
11. One (1) point for a shut out
12. One (1) point for each goal scored, up to a maximum of three (3) for each team, regardless of whether the team wins, loses, or ties.
13. **Ties in flight games shall remain a tie.** No overtime games to be played in flight play.
14. Teams playing more than three games prior to any type of championship game Shall not count their second game played in determining their total points or game that is not in their flight. In brackets where all teams play 4 games, all four game scores will be considered.
15. Should any team forfeit; the opposing team shall be awarded eight (8) points.
16. Subtract one (-1) point for each red card or for two yellow cards issued to the same player or coach in the same game.
17. Tournament Committee may deduct one (-1) point for a team's game score for any display of unsportsmanlike conduct shown by players or coaches and reported by referees or field officials. Spectators displaying unsportsmanlike conduct may earn a red or yellow card for the coach of the team they are supporting.

Standings -

If tied when all games in a flight are complete, standings will be determined as follows:

- 1st - Winner of any head to head game
- 2nd - Total Goals scored against your team
- 3rd - Total Goals scored for your team

Sportsmanship -

18. Unsportsmanlike conduct exhibited by players, coaches, or spectators, will be reported by the referees to the Tournament Committee. *The Tournament Committee may deduct one (1) point from the team's game score.* Spectators displaying unsportsmanlike conduct may earn a red or yellow card for the coach of the team they are supporting.
19. A player receiving a red card or two yellow cards in one game shall be expelled from the game and may not be replaced. Furthermore, this player is automatically disqualified from participating in their team's next scheduled tournament game.
20. A coach receiving a red card or two yellow cards in one game shall be expelled from the game, must leave the field of play to the satisfaction of the referee, and is automatically disqualified from coaching their team at any time during the next scheduled tournament game.
21. **In the event that a player or coach is ejected (red carded) from a game for fighting, the player or coach will not be permitted to play or coach in any other game in the tournament. Furthermore, any player or coach who physically strikes a referee will cause the team to be ejected from the tournament and all games will be voided for that team.**
22. Yellow cards accumulate; a player or coach who receives three yellow cards will be disqualified from participating in the next scheduled tournament game.
23. Any player or coach receiving a red card or two yellow cards in one game, who then plays or coaches in their team's next tournament game, will cause their team to automatically forfeit the game and the game shall be scored as if an Abandonment had occurred.
24. Any spectator who physically strikes a referee will cause the team the spectator is supporting to lose one goal from the game score. The team will not be awarded more than eight (8) points in case of a win. In the event of a 0-0 tie, the opposing team will be awarded 10 points as if a shutout had occurred.